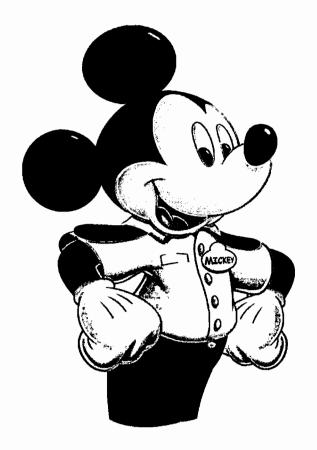
DCA09FR008 Lake Buena Vista, Florida July 5, 2009

Monorail Driver Check List



## Monorail Drive Training Checklist

Learner Learner's Perner #	
Drive Trainer(s)	

\*It is the trainer's responsibility to ensure the checklist is completed on a daily basis.\*

Date Introduced	Trainer Initials	✓ Day 1	Learners Initials
miloduced	IIIIIIIII	Introduce basic requirements and expectations of drive training	
		4 Driving Priorities	<del> </del>
		Drive the Train	-
l		Listen to and talk on the radio	1
ľ		Spiel to the guests on the train	-
		Communicate with guests in Front Cab	1
		Introduce the importance of looking for trains	
		Explain the difference between Normal Visual Operations and 'Cleare	] nd to!
		Explain the basic operations of the MBS system	1
		Review Holdpoints/Spur lines/Landmarks	
		Review Radio Codes / Hand Signals	
		Introduce Beacon Lights/Strobe Lights	
			-
		Explain the beacon colors for the 3 beams	
		Lower Command Console	
		MCU/Deadman	
		Forward/Reverse Switch	
		Run/Stop Switch	
ł		Position Indicators (B4 - P5)	
		E-Stop/Key Tag Identifier/How to log in	
		PA/Horn	
		Upper Console/Touchscreen	
		MBS	
ł		Speed Control System	
ļ		Malfunction Indicators (Upper Display)	
		Door Status Indicators	
ſ		Group A-B Mode Columns	
1		Parking Tags	
ľ		Train Identification Module (T.I.M.)	
		AMVS Indicator lights	
		MFK Keys	
		Main Menu	
		Daily Log	
		Door Status	
		Beam Contacts	
		Active Alarms	
		Propulsion/Brake Gauges	
		Silence Alarms/Holding & Boarding Call Spiels	
	· ·	Breaker Panel	
		Lockout/Bypass Switches/Tag Reader Bypass	
		Power off/on switch/ Cab Operator Circuit Breaker	
		Circuit Breakers (which ones can do on fly)	
	ļ	Cab Comfort Switch	
1		Train Radio Location	
	İ	Alison System/Resetting Alison system	
l	İ	Normal, Trouble, Pre Alarm, Alarm, Communications Failure	
	-	Volume for Cab speaker	

Date Introduced	Trainer Initials	Day 1 continued	Learners Initials
		Power System	
		Inverters/LVPS/ Battery charger	7
		Conserving Power	
		600 VDC – Potential Relay	
		Propulsion/Dynamic Braking	
		Group A-B readings – checking status in propulsion & dynamics	7
		Group A-B Lockouts	7
		Train Control	
		VOBC	7
		Speed Control	7
		MBS	
		MR Line	
		Air pressure reading	<b>1</b> .
		Air conservation procedures	
		Brake	
		Brake Unit Maintenance vs. Malfunction	
		Smart Tire	
		Amber/Red Status	
		Low/High Pressure	
		Data Age (how to find reading)	
		AMVS Procedures	
		Review Evacuation Procedures/Safety Features	
		Setting up ladder/Opening roof hatch	
		Operation of intercom phones, fire extinguishers, zipper windows	
		Introduce trains to/from shop, based on next day's schedule	
		Front Cab policy on all three beams.	
		DRIVING (Always Stress Visual Clearance)	
		EPCOT Beam	
		Introduce EPCOT Beam / Trainer Drives First Lap	
		Learner drives approximately 4-5 laps	
		Continue Train familiarization	
		Introduce Radio Checks	
		Holdpoints/Landmarks/Switch beam locations	
		Monitoring Display information	
		Lower Command Console	
		Learner starts performing Live Spiels	
		Breaker Panel	
		Express Beam	
		Introduce Express Beam/ Trainer drives first 2 laps	
		Holdpoints/Landmarks	
		Switchbeam locations	
		Gate Indicators (Red X/Green Arrow)/Dispatch procedures	7
		Discuss trains to/from shop for next day	
		Contemporary speed when raining	7
		Recap and prepare for next day of learning.	

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Date Introduced	Trainer Initials	Day 2	Learners Initials
		Review Previous Learning/General Driving Priorities	
		Discuss Bumping in/out of trains	]
		Station times/cycle times	]
		Three forms of Dispatch	
		Review importance of:	
		Express pylons #62 & 66	
		Resort Pylons # 55 and 58	
		Epcot Pylons # 27 and 30	
		Introduce Switching procedures and radio transmissions	
		Introduce opening or closing procedures	
		Learner Observes bringing one train to or from shop	
		Learner to perform at least one more train to or from shop if possil	ole
		Introduce (Trainer performs first one, learner observes)	
		Door alerts	
		Maintenance Checks	
		Cab operator reset procedures	
		Power off/ on procedures	
		Discuss towing procedures	
	_	Learner performs live spiels	
		Introduce procedures for powering on/off trains in a station	
		Introduce procedures for powering on/off trains in shop	
		Introduce Switchbeam # 8 & 9 procedures	
		Introduce importance of S6 and S10 pylons on Epcot Spurline	
		Introduce Switchbeam #1 & 2 procedures	
		Discuss doing a power off/on on the open beamway	
		DRIVING (Always Stress Visual Clearance and Looking for Trains)	
		Epcot Beam	
		Drive 2 - 3 laps	
		Review train systems while driving	
		Perform a maintenance check	
		Visual Clearance	
		Express Beam	-
		Drive majority of day	
		Holdpoints/Landmarks/Visual Clearance	
[		Switchbeam locations	
		Switching ends at the Grand Floridian & Contemporary	
		Introduce Resort Beam	
		Trainer drives first 1-2 laps	
		Holdpoints/Landmarks/Visual Clearance	
		Switchbeam locations	
		Discuss trains to/from shop for next day	
		Recap and prepare for next day of learning.	

Date Introduced	Trainer Initials	✓ Day 3	Learners Initial
	•	Review Previous Learning & General Driving Priorities	
		Perform Opening or Closing Procedures	
	-	Learner will bring at least one train to or from shop	
		Perform:	
J		Door alerts	
		Maintenance/Radio Checks	
		Live Spiels	
		Cab Operator Reset procedures	
		Power off/on procedures	
		Discuss Towing Procedures	
		Re-iterate and Practice	
]		Bumping in/out of trains	
		Station times/ cycle times	
		Beacon Lights/Strobe Lights	
		Three Forms of Dispatch	
		Driving Priorities	
		Perform Procedures for powering a train on/off in a station	
		Perform procedures for powering a train on/off in shop	
		Introduce importance of S6 and S10 pylons on Epcot Spurline	
		Discuss driving under revised Dispatch	
		Discuss and emphasize why we <u>NEVER</u> :	
i		Stop on a switch	
		Blow horn in the Contemporary	
J		Allow someone else to drive the train	
ļ		Move your train after receiving a red MAPO with out notifying Cent	
		Place train in reverse or stop on the open beamway without permis	
		Engage any bypass/lockout or override switch without proper author	orization
		DRIVING (Always Stress Visual Clearance)	
	,	Express Beam (Minimum of 4 laps)	
		Learner drives	_
		Holdpoints/Landmarks	
		Switchbeam locations/procedures	
		Gate Indicators (Red X/Green Arrow)	
		Review Train systems	
		Stopping in North/South end of Contemporary	
	,	Resort Beam (Minimum of 4 – 6 laps)	
]		Learner Drives	
	ľ	Holdpoints/Landmarks	
		Switchbeam locations/procedures	7
		Visual Clearance	
		Door alert	7
	ŀ	Maintenance Check	<b>-</b>
	_	Review Safety features and Emergency Evac procedures	
		Recap and prepare for next day of learning.	

Date	Trainer	Day 4	Learners Initials
Introduced	Initials	Day 4	Learners mittals
		Review Previous Learning	
		Perform Opening or Closing Procedures	
		Learner will bring at least one train to or from shop	
		Begin accepting front cab guests	
		Discuss front cab policy on all three beams	
		Reinforce the Four Driving Priorities	
		Perform:	
ł		Door alerts	1
1		Live Spiels (Continue to Practice them)	]
		Maintenance/Radio Checks	
l		Cab Operator Reset procedures	
		Power off/on procedures	
		Radio/Hand dispatch	
		Re-iterate and Practice	
		Bumping in/out of trains	
		Station times/ cycle times	
		Beacon Lights/Strobe Lights	
			<u> </u>
_		Perform/Discuss Procedures for powering a train on/off in a station	
		Perform/Discuss Procedures for powering a train on/off in shop	
		Reinforce and emphasize why we <u>NEVER</u> :	
		Stop on a switch	
		Blow horn in the Contemporary (Only for Emergency Procedures)	
		Allow someone else to drive the train	
		Move your train after receiving a red MAPO with out notifying Central	
		Place train in reverse or stop on the open beamway without permission	
		Engage any bypass/lockout or override switch without proper authorize	
		DRIVING (Always Stress Visual Clearance and Looking for Trains)	
		While Driving continue review of all Train Systems and Holdpoints Epcot Beam (Minimum of 4 Laps)	
		Trainer Drives/Learner Explains for one lap  Central Radio	
		Door Alert	
		Maintenance Check	
		Resort Beam (Minimum of 2 - 4 Laps)	
		Trainer Drives/Learner explains for one lap	
ļ		Maintenance Check	·
1		Door Alert	
		Hand Dispatch	
		Express Beam (Minimum of 4 - 6 Laps)	
		Trainer Drives/Learner Explains for one lap	•
		Maintenance Check	
		Cab Operator Reset	
		Radio Dispatch	
		Induio Diopatori	

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Introduced	Initials	of Day 5	Learners Initia
		Review Previous Learning	
		Perform Opening or Closing Procedures	
		Learner will bring at least one train to or from shop	
		Perform:	
		Door alerts	
		Maintenance/Radio Checks	
		Cab Operator Reset procedures	
		Power off/on procedures	
		Discuss Towing Procedures	_
		Three Forms of Dispatch	_
		Station times/ cycle times	J
		DDIVING (Always Strang Viewal Classical)	<del></del>
		DRIVING (Always Stress Visual Clearance)	
		While Driving continue review of all Train Systems and Holdpoints	
		Epcot Beam (Minimum of 3 Laps)	
·		Trainer Drives/Learner Explains for one lap	-
Ì		Central Radio	-
		Maintenance Check	┪
		Wantenance Check	
		Resort Beam (Minimum of 3 Laps)	
		Trainer Drives/Learner explains for one lap	7
		Maintenance Check	
		Door Alert	
		Express Beam (Minimum of 6 Laps)	
		Trainer Drives/Learner Explains for one lap	
		Maintenance Check	
1		Cab Operator Reset	_
	_	Door Alert	<u> </u>
			·
		Perform/Discuss Procedures for powering a train on/off in a station	
		Perform/Discuss Procedures for powering a train on/off in shop	
		r crioning a train of your major in shop	<u> </u>
		Discuss Checkout Procedures	-
	ļ	Where to Meet Checkout Trainer	
		Discuss Checkout Process/Items that learner will perform	
		WBT Assessment	
			·

Introduced	Trainer Initials	Train out of Shop	Learners Initia
		REMEMBER, Trainer should take first unit out of shop	
		Initial Shop Review	
		Safety Rules	
		Hot Beam Indicator	
		Location and Description of Trains Schedule Board	
		Emphize going to assigned train immediately	
		Operations of Mobile Steps	
		Cab Review (Cab 6 & Cab 1)	
		Check Allison Status	
		Check, Correct Status of Circuit Breaker Switches	
		Check, Correct Status of Over Ride Switches	
		Check, Correct Status of Run/Stop Switch	
		Check, Correct Status of Fwd/Rev Switch	
		Check, Correct Status of E-Stop Button	
		Check, Set Beacon Light Color	
		Check Fire Extinguisher	
		Check Under Seat Emergency Equipment	_
		Check Comfort (A/C) Switch and adjust if necessessary	
		Turn Train on Immediately (if in operating cab)	
		Power On Procedures	
		Review and Reply Pop Up Windows	
		Review Active Alarms	
		Check Door Status (Reset Doors Tags if Required)	
		Reply to Shops Instructions	
		Report Active Alarms to Shop	
		In Shop MAPO Procedures	
	,	Re-verify Train in Stp, Trains in Fwd, Door Closed Indicators	
		Train in Run (Do not use Mapo Over ride yet	
		Cycle MCU	_
		Radio Check with Central	
		Report Proper MAPO Check Information	
·	_	Train Out of Shop	
		Check Rear View Mirrors	
		Bring Beam Contact Screen Up	
		Proper Speed out of shop though Switchbeam 3	
		Spur Line Procedures	
		Reset and Report Beam Contacts after crossing Switchbeam 3	
·		Test Horn, E-Stop, Deadman switch	
		Report Arriving at North End Chiller Plant	
		Follow Shop Instructions reference Crossing Switchbeam	
		Proper Stop at Pylon 66	
		10-7 / 10-8 All Call	
		Reset and Report Beam Contacts and Location to Central	

Date	Trainer	\ \	Train in to Shop	Learners Initials	
Introduced	Initials		·		
REMEMBER, Trainer should take first unit in to shop					
		Pı	repare Train to Go to Spur Line		
			Stops at proper location (Pylon 62, Cab 1)		
			Bring Up Beam Contact Screen		
			Listen and Reply to Shop's Instructions		
			Engage MAPO Override (must be at 0 Speed)		
			Proper Speed Across Switch Beam 2		
		Sp	our Line Procedures		
			Reset Beam Contacts and Notify Shop After Crossing Switchbeam 2		
			Continue At Proper Speed to Clearance Point		
			Notify Shop at Clearance Point		
			If at Switchbeam 3 Turn Nose Light Out		
		Er	ntering Shop		
			After Being Cleared to Enter, Use Walking Speed From Switchbeam		
			3 to shop		
			Get Visual On Ball At End Of Track		
			Slow Train To Ensure Proper And Safe Stop		
			Stop When Windshield Touched Ball		
			Turn Train Off		
			Make Sure Run/Stop is Set to Stop, Fwd/Rev is Set to Fwd		
			Reset Nose Light Switch to On		
			Exit Train Promptly and Report Downstairs Immediately for P/U		
			TRAINER NOTES		
			TIVALIVEITINOTEO		
DATE					
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